# AEHONG MIN PH.D. STUDENT

Myles Brand Hall #255, 901 10th Street, Bloomington, Indiana 47408, USA T: (812) 955-1146 | E: aemin@iu.edu | www.aehongmin.com

## **EDUCATION**

## Ph.D., Informatics (Proactive Health Informatics)

Aug 2016 - Present | Indiana University Bloomington, IN, USA | Advisor: Patrick C. Shih • Took HCI design courses (Experience Design, Mobile and Pervasive Design, etc.)

## M.S., Information Systems (Digital Culture Contents/UX)

Mar 2013 - Feb 2015 | Yonsei University, Seoul, Republic of Korea | GPA: 4.07/4.3 · Took HCI/UX design and quantitative and qualitative research methodology courses

## **B.A., Sociology**

Mar 2006 - Feb 2012 | Yonsei University, Seoul, Republic of Korea | GPA: 4.18/4.3

- Initial major: Visual Communication Design (2006-2008)
- · Highest Honors (SP '06, FA '07), High Honors (FA'06, SP '07), Honors (SP '09, FA '10)

## **SELECTED WORK & RESEARCH EXPERIENCE**

## RESEARCH ASSISTANT, INDIANA UNIVERSITY BLOOMINGTON

Aug 2016 - Present | Indiana, USA

#### Principal investigator: Dr. Luis M. Rocha (Since Jan 2019)

myAURA: Epilepsy Information Management System Development (NIH-granted)

- Conducted focus group interviews with people with epilepsy and caregivers to identify their challenges in epilepsy information management
- Currently conducting prototype evaluations and social media analysis

## Principal investigator: Dr. Patrick C. Shih (Since Aug 2016)

Well-being and Collaborative Work for Informal Caregivers of Older Adults

- · Led, designed and conducted interviews with family caregivers and respite caregivers
- Mentored 2 undergraduate students on user research and UX design process
- Designed a prototype of a mobile app for family caregivers and respite caregivers
- · Awarded Runner Up at Student Design Competition of CHI 2019 (Top 4%. One of 4 finalists.)

# Smart Breathalyzer and Peer Support Research for College Students' Safe Drinking

- · Led, designed, and conducted user study with college students on smart breathalyzers
- Proposed design implications for safe drinking; findings presented at iConference 2018
- Designed a prototype app for the breathalyzer; a journal paper is accepted at IJHCS.
- · Awarded People's Choice Award at Projects and Research Symposium of Indiana Univ.

# INTERN, ELECTRONIC ARTS KOREA

Feb 2014 - Mar 2014 | Seoul, Republic of Korea

- · Analyzed UX (e.g., easiness, affordance, information architecture) of unpublished games
- · Analyzed domestic & international video, online, and mobile game markets

#### RESEARCH ASSISTANT, YONSEI UNIVERSITY

2012 - 2014 | Seoul, Republic of Korea

## Principal investigator: Dr. Junho Choi

## LG Electronics-Yonsei Contents UX Lab Mobile Communication R&D Project

- Designed and moderated UX studies (surveys, interviews, focus group, A/B testings, diary study, participatory design, etc.) to investigate users' preferences, test usability/UX and improve new/unreleased smart devices (e.g., smartphone, tablet, wearable) and apps
- Studied on diverse target populations (e.g., nationality, occupation, device, etc.)
- Translated materials and conducted testings with different languages (Korean, English, Japanese)

## **PROFILE**

I have research experience on UX/HCI with multiple collaborators in both academia and industry. I have utilized mixed methods with sociological, design, and UX perspectives to understand people and design potential technologies to provide better experiences. Currently, I am interested in technologies to support cooperative works for one's well-being and healthy life.

# **SELECTED SKILLS**

#### **Research Methods**

Mixed method, survey, interview, focus group, observation, participatory design, usability testing, UX testing, A/B testing, controlled laboratory experiments, persona, scenario-based design, cognitive walkthrough, card sorting, repertory grid, Q-methodology, affinity diagram. statistical analysis, grounded theory, content analysis

#### **Data Analysis Tools**

Dedoose, SPSS, Stata, PLS, LISREL, QUANL

## Design

Photoshop, Illustrator, InDesign, XD, Lightroom, Premiere, Final Cut, InVision, Unity 3D, wireframing, sketching, prototype, UX/UI design, Web (HTML, CSS)

#### Language

English, Korean, Japanese

#### SELECTED SERVICES

- Organizer: HelloResearch '18
- Conference Paper Reviewer:
  CHI '19, '20, CSCW '18, '19, DIS '19,
  AMIA '18, '19
- Student Volunteer: CHI '18, '19, '20
  CHI PC '15, '20, TEI '19, DIS '19
  SIGCHI Executive Committee